

Arkansas Tutorials are designed specifically for the Arkansas Standards found in the Curriculum Framework documents to prepare students for the ACT Aspire in English, reading, writing, math and science tests.

Math Tutorials offer targeted instruction, practice and review designed to develop computational fluency, deepen conceptual understanding, and apply mathematical practices. They automatically identify and address learning gaps down to elementary-level content, using adaptive remediation to bring students to grade-level no matter where they start. Students engage with the content in an interactive, feedback-rich environment as they progress through standards-aligned modules. By constantly honing the ability to apply their knowledge in abstract and real world scenarios, students build the depth of knowledge and higher order skills required to demonstrate their mastery when put to the test.

In each module, the Learn It and Try It make complex ideas accessible to students through focused content, modeled logic and process, multi-modal representations, and personalized feedback as students reason through increasingly challenging problems. The Review It offers a high impact summary of key concepts and relates those concepts to students' lives. The Test It assesses students' mastery of the module's concepts, providing granular performance data to students and teachers after each attempt. To help students focus on the content most relevant to them, unit-level pretests and posttests can quickly identify where students are strong and where they're still learning.

1. THE NUMBER SYSTEM

• RATIONAL AND IRRATIONAL NUMBERS

- **AR.Math.Content.8.NS.A.1** Know that numbers that are not rational are called irrational. Understand that every number has a decimal expansion. Write a fraction a/b as a repeating decimal. Write a repeating decimal as a fraction.

• APPROXIMATING IRRATIONAL NUMBERS

- **AR.Math.Content.8.NS.A.2** Use rational approximations of irrational numbers to compare the size of irrational numbers, locate them approximately on a number line diagram, and estimate the value of expressions (e.g., π^2).
- **AR.Math.Content.8.EE.A.2** Use square root and cube root symbols to represent solutions to equations. Use square root symbols to represent solutions to equations of the form $x^2 = p$, where p is a positive rational number. Evaluate square roots of small perfect squares. Use cube root symbols to represent solutions to equations of the form $x^3 = p$, where p is a rational number. Evaluate square roots and cube roots of small perfect cubes.
- **AR.Math.Content.8.NS.A.1** Know that numbers that are not rational are called irrational. Understand that every number has a decimal expansion. Write a fraction a/b as a repeating decimal. Write a repeating decimal as a fraction.

2. EXPONENTS

• PROPERTIES OF EXPONENTS

- **AR.Math.Content.8.EE.A.1** Know and apply the properties of integer exponents to generate equivalent numerical expressions using product, quotient, power to a power, or expanded form.

• POWERS OF 10

- **AR.Math.Content.8.EE.A.3** Use numbers expressed in the form of a single digit times an integer power of 10 to estimate very large or very small quantities, and to express how many times as much one is than the other.
- **AR.Math.Content.8.EE.A.4** Perform operations with numbers expressed in scientific notation, including problems where both standard form and scientific notation are used. Use scientific notation and choose units of appropriate size for measurements of very large or very small quantities (e.g., use millimeters per year for seafloor spreading). Interpret scientific notation that has been generated by technology.

• SCIENTIFIC NOTATION

- **AR.Math.Content.8.EE.A.3** Use numbers expressed in the form of a single digit times an integer power of 10 to estimate very large or very small quantities, and to express how many times as much one is than the other.
- **AR.Math.Content.8.EE.A.4** Perform operations with numbers expressed in scientific notation, including problems where both standard form and scientific notation are used. Use scientific notation and choose units of appropriate size for measurements of very large or very small quantities (e.g., use millimeters per year for seafloor spreading). Interpret scientific notation that has been generated by technology.

3. PROPORTIONAL REASONING AND SLOPE

● SLOPE

- **AR.Math.Content.8.F.A.3** Identify the unique characteristics of functions (e.g., linear, quadratic, and exponential) by comparing their graphs, equations, and input/output tables.
- **AR.Math.Content.8.EE.B.6** Using a non-vertical or non-horizontal line, show why the slope m is the same between any two distinct points by creating similar triangles. Write the equation $y = mx$ for a line through the origin. Be able to write the equation $y = mx + b$ for a line intercepting the vertical axis at b .
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.
- **AR.Math.Content.8.F.B.5** Describe the functional relationship between two quantities by analyzing a graph (e.g., where the function is increasing or decreasing, linear or nonlinear). Sketch a graph that exhibits the features of a function that has been described verbally.
- **AR.Math.Content.8.EE.B.5** Graph proportional relationships, interpreting the unit rate as the slope of the graph. Compare two different proportional relationships represented in different ways (graphs, tables, equations).

● MULTIPLE REPRESENTATIONS OF PROPORTIONS

- **AR.Math.Content.8.EE.B.5** Graph proportional relationships, interpreting the unit rate as the slope of the graph. Compare two different proportional relationships represented in different ways (graphs, tables, equations).
- **AR.Math.Content.8.F.A.2** Compare properties (e.g., y -intercept/initial value, slope/rate of change) of two functions each represented in a different way (e.g., algebraically, graphically, numerically in tables, or by verbal descriptions).
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.
- **AR.Math.Content.8.F.B.5** Describe the functional relationship between two quantities by analyzing a graph (e.g., where the function is increasing or decreasing, linear or nonlinear). Sketch a graph that exhibits the features of a function that has been described verbally.

4. FUNCTIONS

● RELATIONS AND FUNCTIONS

- **AR.Math.Content.8.F.A.1** Understand that a function is a rule that assigns to each input exactly one output. The graph of a function is the set of ordered pairs consisting of an input and the corresponding output.
- **AR.Math.Content.8.F.A.3** Identify the unique characteristics of functions (e.g., linear, quadratic, and exponential) by comparing their graphs, equations, and input/output tables.

● COMPARING FUNCTIONS

- **AR.Math.Content.8.F.A.2** Compare properties (e.g., y -intercept/initial value, slope/rate of change) of two functions each represented in a different way (e.g., algebraically, graphically, numerically in tables, or by verbal descriptions).
- **AR.Math.Content.8.F.A.3** Identify the unique characteristics of functions (e.g., linear, quadratic, and exponential) by comparing their graphs, equations, and input/output tables.
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.

● GRAPHS OF FUNCTIONS

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- **AR.Math.Content.8.F.A.3** Identify the unique characteristics of functions (e.g., linear, quadratic, and exponential) by comparing their graphs, equations, and input/output tables.
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.
- **AR.Math.Content.8.F.B.5** Describe the functional relationship between two quantities by analyzing a graph (e.g., where the function is increasing or decreasing, linear or nonlinear). Sketch a graph that exhibits the features of a function that has been described verbally.

5. LINEAR FUNCTIONS

• SLOPE-INTERCEPT FORM

- **AR.Math.Content.8.EE.B.6** Using a non-vertical or non-horizontal line, show why the slope m is the same between any two distinct points by creating similar triangles. Write the equation $y = mx$ for a line through the origin. Be able to write the equation $y = mx + b$ for a line intercepting the vertical axis at b .
- **AR.Math.Content.8.F.A.2** Compare properties (e.g., y -intercept/initial value, slope/rate of change) of two functions each represented in a different way (e.g., algebraically, graphically, numerically in tables, or by verbal descriptions).
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.
- **AR.Math.Content.8.F.A.3** Identify the unique characteristics of functions (e.g., linear, quadratic, and exponential) by comparing their graphs, equations, and input/output tables.

• WRITING LINEAR FUNCTIONS

- **AR.Math.Content.8.F.A.2** Compare properties (e.g., y -intercept/initial value, slope/rate of change) of two functions each represented in a different way (e.g., algebraically, graphically, numerically in tables, or by verbal descriptions).
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.
- **AR.Math.Content.8.F.A.3** Identify the unique characteristics of functions (e.g., linear, quadratic, and exponential) by comparing their graphs, equations, and input/output tables.

6. SOLVING EQUATIONS

• SOLVING LINEAR EQUATIONS

- **AR.Math.Content.8.EE.C.7** Solve linear equations in one variable. Give examples of linear equations in one variable with one solution, infinitely many solutions, or no solutions. Show which of these possibilities is the case by successively transforming the given equation into simpler forms, until an equivalent equation of the form $x = a$, $a = a$, or $a = b$ results (where a and b are different numbers). Solve linear equations with rational number coefficients, including equations whose solutions require expanding expressions using the distributive property and collecting like terms.
- **AR.Math.Content.8.EE.C.8** Analyze and solve pairs of simultaneous linear equations. Find solutions to a system of two linear equations in two variables so they correspond to points of intersection of their graphs. Solve systems of equations in two variables algebraically using simple substitution and by inspection (e.g., $3x + 2y = 5$ and $3x + 2y = 6$ have no solution because $3x + 2y$ cannot simultaneously be 5 and 6). Solve real-world mathematical problems by utilizing and creating two linear equations in two variables.

• SOLVING SYSTEMS OF LINEAR EQUATIONS

- **AR.Math.Content.8.EE.C.8** Analyze and solve pairs of simultaneous linear equations. Find solutions to a system of two linear equations in two variables so they correspond to points of intersection of their graphs. Solve systems of equations in two variables algebraically using simple substitution and by inspection (e.g., $3x + 2y = 5$ and $3x + 2y = 6$ have no solution because $3x + 2y$ cannot simultaneously be 5 and 6). Solve real-world mathematical problems by utilizing and creating two linear equations in two variables.

- **SOLVING EQUATIONS USING ROOTS**

- **AR.Math.Content.8.EE.A.2** Use square root and cube root symbols to represent solutions to equations. Use square root symbols to represent solutions to equations of the form $x^2 = p$, where p is a positive rational number. Evaluate square roots of small perfect squares. Use cube root symbols to represent solutions to equations of the form $x^3 = p$, where p is a rational number. Evaluate square roots and cube roots of small perfect cubes.

7. THE PYTHAGOREAN THEOREM AND DISTANCE FORMULA

- **THE PYTHAGOREAN THEOREM**

- **AR.Math.Content.8.G.B.6** Model or explain an informal proof of the Pythagorean Theorem and its converse.
- **AR.Math.Content.8.G.B.7** Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.

- **THE CONVERSE OF THE PYTHAGOREAN THEOREM**

- **AR.Math.Content.8.G.B.6** Model or explain an informal proof of the Pythagorean Theorem and its converse.
- **AR.Math.Content.8.G.B.7** Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.

- **DISTANCE ON THE COORDINATE PLANE**

- **AR.Math.Content.8.G.B.7** Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.
- **AR.Math.Content.8.G.B.8** Apply the Pythagorean Theorem to find the distance between two points in a coordinate system.

8. THREE-DIMENSIONAL GEOMETRY

- **VOLUME OF CYLINDERS AND CONES**

- **AR.Math.Content.8.G.C.9** Develop and know the formulas for the volumes of cones, cylinders, and spheres and use them to solve real-world and mathematical problems.

- **SPHERES**

- **AR.Math.Content.8.G.C.9** Develop and know the formulas for the volumes of cones, cylinders, and spheres and use them to solve real-world and mathematical problems.

9. ROTATIONS, REFLECTIONS, AND TRANSLATIONS

- **BASICS OF TRANSFORMATIONS**

- **AR.Math.Content.8.G.A.1** Verify experimentally the properties of rotations, reflections, and translations: Lines are taken to lines, and line segments to line segments of the same length. Angles are taken to angles of the same measure. Parallel lines are taken to parallel lines.
- **AR.Math.Content.8.G.A.3** Given a two-dimensional figure on a coordinate plane, identify and describe the effect (rule or new coordinates) of a transformation (dilation, translation, rotation, and reflection). Image to pre-image, Pre-image to image.
- **AR.Math.Content.8.G.A.4** Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations. Given two similar two-dimensional figures, describe a sequence that exhibits the similarity between them.

- **TRANSFORMATIONS AND CONGRUENCE**

- **AR.Math.Content.8.G.A.2** Understand that a two-dimensional figure is congruent to another if the second can be obtained from the first by a sequence of rotations, reflections, and translations. Given two congruent figures, describe a sequence that exhibits the congruence between them.
- **AR.Math.Content.8.G.A.3** Given a two-dimensional figure on a coordinate plane, identify and describe the effect (rule or new coordinates) of a transformation (dilation, translation, rotation, and reflection). Image to pre-image, Pre-image to image.

10. CONGRUENCE AND SIMILARITY TRANSFORMATIONS

• TRANSFORMATIONS ON THE COORDINATE PLANE

- **AR.Math.Content.8.G.A.1** Verify experimentally the properties of rotations, reflections, and translations: Lines are taken to lines, and line segments to line segments of the same length. Angles are taken to angles of the same measure. Parallel lines are taken to parallel lines.
- **AR.Math.Content.8.G.A.3** Given a two-dimensional figure on a coordinate plane, identify and describe the effect (rule or new coordinates) of a transformation (dilation, translation, rotation, and reflection). Image to pre-image, Pre-image to image.
- **AR.Math.Content.8.G.A.4** Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations. Given two similar two-dimensional figures, describe a sequence that exhibits the similarity between them.

• SIMILARITY AND DILATIONS

- **AR.Math.Content.8.G.A.3** Given a two-dimensional figure on a coordinate plane, identify and describe the effect (rule or new coordinates) of a transformation (dilation, translation, rotation, and reflection). Image to pre-image, Pre-image to image.
- **AR.Math.Content.8.G.A.4** Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations. Given two similar two-dimensional figures, describe a sequence that exhibits the similarity between them.
- **AR.Math.Content.8.G.B.7** Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions.

11. ANGLES AND ANGLE RELATIONSHIPS

• PARALLEL LINES AND ANGLE RELATIONSHIPS

- **AR.Math.Content.8.G.A.5** Use informal arguments to establish facts about: The angle sum and exterior angle of triangles. The angles created when parallel lines are cut by a transversal. The angle-angle criterion for similarity of triangles.

• ANGLE RELATIONSHIPS IN TRIANGLES

- **AR.Math.Content.8.G.A.5** Use informal arguments to establish facts about: The angle sum and exterior angle of triangles. The angles created when parallel lines are cut by a transversal. The angle-angle criterion for similarity of triangles.

12. PROBABILITY AND STATISTICS

• SCATTERPLOTS

- **AR.Math.Content.8.SP.A.1** Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantities. Describe patterns such as clustering, outliers, positive or negative association, linear association, and nonlinear association.
- **AR.Math.Content.8.SP.A.2** Know that straight lines are widely used to model relationships between two quantitative variables. For scatter plots that suggest a linear association, informally fit a straight line, and informally assess the model fit by judging the closeness of the data points to the line.

• LINEAR MODELS IN DATA

- **AR.Math.Content.8.SP.A.2** Know that straight lines are widely used to model relationships between two quantitative variables. For scatter plots that suggest a linear association, informally fit a straight line, and informally assess the model fit by judging the closeness of the data points to the line.
- **AR.Math.Content.8.SP.A.1** Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantities. Describe patterns such as clustering, outliers, positive or negative association, linear association, and nonlinear association.
- **AR.Math.Content.8.SP.A.3** Use the equation of a linear model to solve problems in the context of bivariate measurement data, interpreting the slope and intercepts.
- **AR.Math.Content.8.F.B.4** Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a verbal description of a relationship, two (x, y) values, a table, a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.

• FREQUENCY TABLES

- **AR.Math.Content.8.SP.A.4** *Understand that patterns of association can also be seen in bivariate categorical data by displaying frequencies and relative frequencies in a two-way table. Construct and interpret a two-way table on two categorical variables collected from the same subjects. Use relative frequencies calculated for rows or columns to describe possible association between the two variables.*