

New Jersey Tutorials are designed specifically for the New Jersey Core Curriculum Content Standards to prepare students for the PARCC assessments, the New Jersey Biology Competency Test (NJBCT).

Math Tutorials offer targeted instruction, practice and review designed to develop computational fluency, deepen conceptual understanding, and apply mathematical practices. They automatically identify and address learning gaps down to elementary-level content, using adaptive remediation to bring students to grade-level no matter where they start. Students engage with the content in an interactive, feedback-rich environment as they progress through standards-aligned modules. By constantly honing the ability to apply their knowledge in abstract and real world scenarios, students build the depth of knowledge and higher order skills required to demonstrate their mastery when put to the test.

In each module, the Learn It and Try It make complex ideas accessible to students through focused content, modeled logic and process, multi-modal representations, and personalized feedback as students reason through increasingly challenging problems. The Review It offers a high impact summary of key concepts and relates those concepts to students' lives. The Test It assesses students' mastery of the module's concepts, providing granular performance data to students and teachers after each attempt. To help students focus on the content most relevant to them, unit-level pretests and posttests can quickly identify where students are strong and where they're still learning.

## 1. REAL NUMBER SYSTEM

### • LAWS OF EXPONENTS

- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **A-APR.D.6** Rewrite simple rational expressions in different forms; write  $a(x)/b(x)$  in the form  $q(x) + r(x)/b(x)$ , where  $a(x)$ ,  $b(x)$ ,  $q(x)$ , and  $r(x)$  are polynomials with the degree of  $r(x)$  less than the degree of  $b(x)$ , using inspection, long division, or, for the more complicated examples, a computer algebra system.
- **A-REI.A.1** Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.
- **N-RN.A.1** Explain how the definition of the meaning of rational exponents follows from extending the properties of integer exponents to those values, allowing for a notation for radicals in terms of rational exponents.
- **N-RN.A.2** Rewrite expressions involving radicals and rational exponents using the properties of exponents.

### • OPERATIONS ON RATIONAL AND IRRATIONAL NUMBERS

- **N-RN.B.3** Explain why the sum or product of two rational numbers is rational; that the sum of a rational number and an irrational number is irrational; and that the product of a nonzero rational number and an irrational number is irrational.

### • MONITORING PRECISION AND ACCURACY

- **N-Q.A.1** Use units as a way to understand problems and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays.
- **N-Q.A.2** Define appropriate quantities for the purpose of descriptive modeling.
- **N-Q.A.3** Choose a level of accuracy appropriate to limitations on measurement when reporting quantities.

## 2. EQUATIONS AND INEQUALITIES

### • ONE-STEP EQUATIONS AND INEQUALITIES

- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.A.1** Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution

method.

- **A-REI.B.3** Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **A-CED.A.1** Create equations and inequalities in one variable and use them to solve problems.

#### • MULTI-STEP EQUATIONS AND INEQUALITIES

- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.A.1** Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.
- **A-REI.B.3** Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.
- **A-CED.A.1** Create equations and inequalities in one variable and use them to solve problems.

### 3. APPLICATIONS OF EQUATIONS

#### • AXIOMS OF EQUALITY

- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **A-REI.A.1** Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.

#### • LITERAL EQUATIONS

- **A-CED.A.1** Create equations and inequalities in one variable and use them to solve problems.
- **A-CED.A.4** Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations.
- **A-REI.B.3** Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.

### 4. WRITING EXPRESSIONS AND EQUATIONS

#### • FORMULATING AND SIMPLIFYING ALGEBRAIC EXPRESSIONS

- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .

#### • FORMULATING AND SOLVING EQUATIONS FROM WORD PROBLEMS

- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **F-LE.A.1b** Recognize situations in which one quantity changes at a constant rate per unit interval relative to another.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-CED.A.1** Create equations and inequalities in one variable and use them to solve problems.

#### • FORMULATING AND SOLVING INEQUALITIES FROM WORD PROBLEMS

- **A-CED.A.1** Create equations and inequalities in one variable and use them to solve problems.
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.B.3** Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.

## 5. FUNCTIONS

### • FUNCTIONS AND RELATIONS

- **F-IF.A.2** Use function notation, evaluate functions for inputs in their domains, and interpret statements that use function notation in terms of a context.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.C.7b** Graph square root, cube root, and piecewise-defined functions, including step functions and absolute value functions.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).

### • DOMAIN AND RANGE

- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.

### • EVALUATING FUNCTIONS

- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.A.2** Use function notation, evaluate functions for inputs in their domains, and interpret statements that use function notation in terms of a context.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.

## 6. INTRODUCTION TO LINEAR FUNCTIONS

### • SLOPE

- **F-IF.B.6** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **G-GPE.B.5** Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).

### • GRAPHING AND ANALYZING LINEAR FUNCTIONS

- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.

## 7. GRAPHS OF LINEAR EQUATIONS AND INEQUALITIES

### • GRAPHING AND MANIPULATING $y = mx + b$

- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.6** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **S-ID.C.7** Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-LE.A.1b** Recognize situations in which one quantity changes at a constant rate per unit interval relative to another.
- **F-LE.B.5** Interpret the parameters in a linear or exponential function in terms of a context.

### • GRAPHS OF LINEAR INEQUALITIES

- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.D.12** Graph the solutions to a linear inequality in two variables as a half plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.
- **A-REI.B.3** Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.

## 8. LINEAR EQUATIONS

### • SLOPE-INTERCEPT FORM OF A LINEAR EQUATION

- **S-ID.C.7** Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **G-GPE.B.5** Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).
- **F-IF.B.6** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.

### • POINT-SLOPE FORM OF A LINEAR EQUATION

- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.
- **A-REI.D.10** Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line).
- **G-GPE.B.5** Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).

## 9. TWO-VARIABLE LINEAR SYSTEMS

## ● SOLVING SYSTEMS OF LINEAR EQUATIONS: GUESS AND CHECK

- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **A-REI.C.6** Solve systems of linear equations exactly and approximately (e.g., with graphs), focusing on pairs of linear equations in two variables.

## ● SOLVING SYSTEMS OF LINEAR EQUATIONS: GRAPHING

- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.C.6** Solve systems of linear equations exactly and approximately (e.g., with graphs), focusing on pairs of linear equations in two variables.
- **A-REI.D.11** Explain why the  $x$ -coordinates of the points where the graphs of the equations  $y = f(x)$  and  $y = g(x)$  intersect are the solutions of the equation  $f(x) = g(x)$ ; find the solutions approximately, e.g., using technology to graph the functions, make tables of values, or find successive approximations. Include cases where  $f(x)$  and/or  $g(x)$  are linear, polynomial, rational, absolute value, exponential, and logarithmic functions.
- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.

## ● SOLVING SYSTEMS OF LINEAR INEQUALITIES

- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.D.12** Graph the solutions to a linear inequality in two variables as a half plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.

# 10. SOLVING TWO-VARIABLE LINEAR SYSTEMS ALGEBRAICALLY

## ● SOLVING SYSTEMS OF LINEAR EQUATIONS: SUBSTITUTION

- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **A-REI.C.6** Solve systems of linear equations exactly and approximately (e.g., with graphs), focusing on pairs of linear equations in two variables.
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.C.5** Prove that, given a system of two equations in two variables, replacing one equation by the sum of that equation and a multiple of the other produces a system with the same solutions.

## ● SOLVING SYSTEMS OF LINEAR EQUATIONS: ELIMINATION

- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **A-REI.C.6** Solve systems of linear equations exactly and approximately (e.g., with graphs), focusing on pairs of linear equations in two variables.
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **A-REI.C.5** Prove that, given a system of two equations in two variables, replacing one equation by the sum of that equation and a multiple of the other produces a system with the same solutions.

# 11. EXPONENTIAL FUNCTIONS, EQUATIONS, AND INEQUALITIES

## ● EXPONENTIAL FUNCTIONS

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **F-IF.C.8b** Use the properties of exponents to interpret expressions for exponential functions.
- **F-LE.A.1a** Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
- **F-IF.B.6** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-LE.A.3** Observe using graphs and tables that a quantity increasing exponentially eventually exceeds a quantity increasing linearly, quadratically, or (more generally) as a polynomial function.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
- **A-SSE.B.3c** Use the properties of exponents to transform expressions for exponential functions.
- **A-CED.A.1** Create equations and inequalities in one variable and use them to solve problems.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **F-LE.A.1c** Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.
- **F-LE.B.5** Interpret the parameters in a linear or exponential function in terms of a context.

## • EXPONENTIAL GROWTH AND DECAY

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **F-IF.C.8b** Use the properties of exponents to interpret expressions for exponential functions.
- **F-LE.A.1a** Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
- **F-LE.A.1c** Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-LE.B.5** Interpret the parameters in a linear or exponential function in terms of a context.
- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **F-LE.A.1b** Recognize situations in which one quantity changes at a constant rate per unit interval relative to another.
- **F-LE.A.3** Observe using graphs and tables that a quantity increasing exponentially eventually exceeds a quantity increasing linearly, quadratically, or (more generally) as a polynomial function.

## • SOLVING EXPONENTIAL INEQUALITIES

- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **F-LE.A.1c** Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.

## 12. SEQUENCES

### • SEQUENCES



- **F-IF.A.3** Recognize that sequences are functions, sometimes defined recursively, whose domain is a subset of the integers.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **F-BF.A.2** Write arithmetic and geometric sequences both recursively and with an explicit formula, use them to model situations, and translate between the two forms.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).

#### • ARITHMETIC AND GEOMETRIC SEQUENCES

- **F-BF.A.2** Write arithmetic and geometric sequences both recursively and with an explicit formula, use them to model situations, and translate between the two forms.
- **F-IF.A.3** Recognize that sequences are functions, sometimes defined recursively, whose domain is a subset of the integers.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).

### 13. POLYNOMIALS

#### • POLYNOMIAL BASICS

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.

#### • ADDITION AND SUBTRACTION OF POLYNOMIALS

- **A-APR.A.1** Understand that polynomials form a system analogous to the integers, namely, they are closed under the operations of addition, subtraction, and multiplication; add, subtract, and multiply polynomials.
- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .

#### • MULTIPLICATION OF POLYNOMIALS

- **A-APR.A.1** Understand that polynomials form a system analogous to the integers, namely, they are closed under the operations of addition, subtraction, and multiplication; add, subtract, and multiply polynomials.
- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .

### 14. FACTORING

#### • FACTORING QUADRATIC TRINOMIALS

- **A-SSE.B.3a** Factor a quadratic expression to reveal the zeros of the function it defines.
- **A-REI.B.4b** Solve quadratic equations by inspection (e.g., for  $x^2 = 49$ ), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as  $a \pm bi$  for real numbers  $a$  and  $b$ .
- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.

#### • FACTORING SPECIAL CASES

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **A-APR.C.4** Prove polynomial identities and use them to describe numerical relationships.
- **A-APR.B.3** Identify zeros of polynomials when suitable factorizations are available, and use the zeros to construct a rough graph of the function defined by the polynomial.

## • FACTORING HIGHER-ORDER POLYNOMIALS

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **A-APR.B.3** Identify zeros of polynomials when suitable factorizations are available, and use the zeros to construct a rough graph of the function defined by the polynomial.
- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **A-APR.C.4** Prove polynomial identities and use them to describe numerical relationships.

## 15. GRAPHS OF QUADRATIC FUNCTIONS

### • ANALYZING GRAPHS OF QUADRATIC FUNCTIONS

- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **F-IF.C.9** Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions).
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.
- **A-REI.B.4b** Solve quadratic equations by inspection (e.g., for  $x^2 = 49$ ), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as  $a \pm bi$  for real numbers  $a$  and  $b$ .
- **A-APR.B.3** Identify zeros of polynomials when suitable factorizations are available, and use the zeros to construct a rough graph of the function defined by the polynomial.
- **F-IF.C.8a** Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context.

### • REPRESENTATIONS OF QUADRATIC FUNCTIONS

- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **A-REI.B.4a** Use the method of completing the square to transform any quadratic equation in  $x$  into an equation of the form  $(x - p)^2 = q$  that has the same solutions. Derive the quadratic formula from this form.
- **A-SSE.B.3a** Factor a quadratic expression to reveal the zeros of the function it defines.
- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.C.8a** Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context.
- **F-IF.C.9** Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions).
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.

## 16. SOLVING QUADRATIC FUNCTIONS

### • SOLVING QUADRATIC EQUATIONS BY FACTORING

- **A-SSE.B.3a** Factor a quadratic expression to reveal the zeros of the function it defines.
- **A-REI.B.4b** Solve quadratic equations by inspection (e.g., for  $x^2 = 49$ ), taking square roots, completing the square, the



quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as  $a \pm bi$  for real numbers  $a$  and  $b$ .

- **F-IF.C.8a** Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context.
- **A-APR.B.3** Identify zeros of polynomials when suitable factorizations are available, and use the zeros to construct a rough graph of the function defined by the polynomial.
- **A-APR.C.4** Prove polynomial identities and use them to describe numerical relationships.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.

## • COMPLETING THE SQUARE

- **A-SSE.B.3b** Complete the square in a quadratic expression to reveal the maximum or minimum value of the function it defines.
- **A-REI.B.4a** Use the method of completing the square to transform any quadratic equation in  $x$  into an equation of the form  $(x - p)^2 = q$  that has the same solutions. Derive the quadratic formula from this form.
- **A-REI.B.4b** Solve quadratic equations by inspection (e.g., for  $x^2 = 49$ ), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as  $a \pm bi$  for real numbers  $a$  and  $b$ .
- **F-IF.C.8a** Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context.
- **A-SSE.A.2** Use the structure of an expression to identify ways to rewrite it. For example, see  $x^4 - y^4$  as  $(x^2)^2 - (y^2)^2$ , thus recognizing it as a difference of squares that can be factored as  $(x^2 - y^2)(x^2 + y^2)$ .
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.

## • QUADRATIC FORMULA

- **A-SSE.A.1a** Interpret parts of an expression, such as terms, factors, and coefficients.
- **A-SSE.A.1b** Interpret complicated expressions by viewing one or more of their parts as a single entity.
- **A-REI.B.4a** Use the method of completing the square to transform any quadratic equation in  $x$  into an equation of the form  $(x - p)^2 = q$  that has the same solutions. Derive the quadratic formula from this form.
- **A-REI.B.4b** Solve quadratic equations by inspection (e.g., for  $x^2 = 49$ ), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as  $a \pm bi$  for real numbers  $a$  and  $b$ .
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **A-CED.A.3** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
- **F-BF.A.1a** Determine an explicit expression, a recursive process, or steps for calculation from a context.

## 17. PARENT FUNCTIONS

### • LINEAR AND EXPONENTIAL PARENT FUNCTIONS

- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **A-REI.D.10** Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line).
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in

terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.

- **F-LE.A.1c** Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.

- **QUADRATIC PARENT FUNCTION**

- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
- **F-IF.C.7a** Graph linear and quadratic functions and show intercepts, maxima, and minima.
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .

## 18. TRANSFORMATIONS OF PARENT FUNCTIONS

- **T TRANSFORMATIONS OF THE LINEAR AND EXPONENTIAL PARENT FUNCTIONS**

- **F-BF.B.3** Identify the effect on the graph of replacing  $f(x)$  by  $f(x) + k$ ,  $k f(x)$ ,  $f(kx)$ , and  $f(x + k)$  for specific values of  $k$  (both positive and negative); find the value of  $k$  given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology.
- **G-CO.A.2** Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).
- **G-CO.B.6** Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.

- **T TRANSFORMATIONS OF THE QUADRATIC PARENT FUNCTION**

- **F-BF.B.3** Identify the effect on the graph of replacing  $f(x)$  by  $f(x) + k$ ,  $k f(x)$ ,  $f(kx)$ , and  $f(x + k)$  for specific values of  $k$  (both positive and negative); find the value of  $k$  given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology.
- **G-CO.A.2** Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).
- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .
- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.

## 19. WORKING WITH FUNCTIONS

- **LINEAR VERSUS NONLINEAR FUNCTIONS**

- **F-IF.B.6** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.
- **F-LE.A.1a** Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.C.9** Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions).
- **F-LE.A.1b** Recognize situations in which one quantity changes at a constant rate per unit interval relative to another.
- **F-LE.A.1c** Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.

- **ABSOLUTE VALUE FUNCTIONS**

- **F-IF.A.1** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If  $f$  is a function and  $x$  is an element of its domain, then  $f(x)$  denotes

the output of  $f$  corresponding to the input  $x$ . The graph of  $f$  is the graph of the equation  $y = f(x)$ .

- **F-IF.B.5** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
- **F-BF.B.3** Identify the effect on the graph of replacing  $f(x)$  by  $f(x) + k$ ,  $k f(x)$ ,  $f(kx)$ , and  $f(x + k)$  for specific values of  $k$  (both positive and negative); find the value of  $k$  given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology.
- **F-IF.C.7b** Graph square root, cube root, and piecewise-defined functions, including step functions and absolute value functions.

## • MULTIPLE REPRESENTATIONS OF FUNCTIONS

- **A-CED.A.2** Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
- **F-IF.B.4** For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
- **F-IF.C.9** Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions).
- **F-LE.A.2** Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).
- **F-LE.A.1a** Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.

## 20. STATISTICS

### • DATA ANALYSIS

- **S-ID.A.1** Represent data with plots on the real number line (dot plots, histograms, and box plots).
- **S-ID.A.2** Use statistics appropriate to the shape of the data distribution to compare center (median, mean) and spread (interquartile range, standard deviation) of two or more different data sets.
- **S-ID.A.3** Interpret differences in shape, center, and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).

### • FREQUENCY TABLES

- **S-ID.B.5** Summarize categorical data for two categories in two-way frequency tables. Interpret relative frequencies in the context of the data (including joint, marginal, and conditional relative frequencies). Recognize possible associations and trends in the data.
- **S-CP.A.4** Construct and interpret two-way frequency tables of data when two categories are associated with each object being classified. Use the two-way table as a sample space to decide if events are independent and to approximate conditional probabilities.
- **S-ID.A.3** Interpret differences in shape, center, and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).

### • NORMAL DISTRIBUTION

- **S-ID.A.3** Interpret differences in shape, center, and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).
- **S-ID.A.4** Use the mean and standard deviation of a data set to fit it to a normal distribution and to estimate population percentages. Recognize that there are data sets for which such a procedure is not appropriate. Use calculators, spreadsheets, and tables to estimate areas under the normal curve.
- **S-IC.B.4** Use data from a sample survey to estimate a population mean or proportion; develop a margin of error through the use of simulation models for random sampling.

## 21. TWO-VARIABLE DATA

### • SCATTERPLOTS

- **S-ID.B.6a** Fit a function to the data (including with the use of technology); use functions fitted to data to solve problems in the context of the data.
- **S-ID.B.6b** Informally assess the fit of a function by plotting and analyzing residuals, including with the use of technology.
- **S-ID.B.6c** Fit a linear function for a scatter plot that suggests a linear association.

- **S-ID.C.9** Distinguish between correlation and causation.
- **F-IF.B.6** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.
- **S-ID.C.7** Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.

## • SCATTERPLOTS AND MODELING

- **S-ID.B.6a** Fit a function to the data (including with the use of technology); use functions fitted to data to solve problems in the context of the data.
- **S-ID.B.6b** Informally assess the fit of a function by plotting and analyzing residuals, including with the use of technology.
- **S-ID.B.6c** Fit a linear function for a scatter plot that suggests a linear association.
- **S-ID.C.8** Compute (using technology) and interpret the correlation coefficient of a linear fit.
- **F-LE.A.1a** Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals.
- **F-LE.A.1c** Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.
- **S-ID.C.7** Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.